Academic Standards:
Ethical Issues Around Cell Phone Use

**Behavioral Studies**

**Standard 1:** Understands that group and cultural influences contribute to human development, identity, and behavior

*Level III, Benchmark 2; Level IV, Benchmark 4*


4. Understands that usually within any society there is broad general agreement on what behavior is “unacceptable,” but that the standards used to judge behavior vary for different settings and different subgroups and may change with time and in response to different political and economic conditions

**Family and Consumer Sciences**

**Standard 4:** Understand how knowledge and skills related to consumer and resources management affect the well-being of individuals, families, and society

*Level IV, Benchmark 10*


10. Understands ways in which technology can impact the quality of life for individuals and families

**Language Arts**

**Standard 4:** Gathers and uses information for research purposes

*Level IV, Benchmarks 2, 5*

http://www.mcrel.org/compendium/Benchmark.asp?SubjectID=7&StandardID=4

2. Uses a variety of print and electronic sources to gather information for research topics

5. Synthesizes information from multiple research studies to draw conclusions that go beyond those found in any of the individual studies

**Standard 8:** Uses listening and speaking strategies for different purposes

*Level IV, Benchmarks 2, 4, 8*

http://www.mcrel.org/compendium/standardDetails.asp?subjectID=7&standardID=8

2. Asks questions as a way to broaden and enrich classroom discussions

4. Adjusts message wording and delivery to particular audiences and for particular purposes (e.g., to defend a position, to entertain, to inform, to persuade)

8. Responds to questions and feedback about own presentations (e.g., clarifies and defends ideas, expands on a topic, uses logical arguments, modifies organization, evaluates effectiveness, sets goals for future presentations)

**Technology**

**Standard 3:** Understands the relationships among science, technology, society, and the individual

*Level III, Benchmark 5; Level IV, Benchmarks 3, 5*
Level III, Benchmark 5. Knows ways in which technology and society influence one another (e.g., new products and processes for society are developed through technology; technological changes are often accompanied by social, political, and economic changes; technology is influenced by social needs, attitudes, values, and limitations, and cultural backgrounds and beliefs)

Level IV, Benchmark 3. Knows that alternatives, risks, costs, and benefits must be considered when deciding on proposals to introduce new technologies or to curtail existing ones (e.g., Are there alternative ways to achieve the same ends? Who benefits and who suffers? What are the financial and social costs and who bears them? How serious are the risks and who is in jeopardy? What resources will be needed and where will they come from?)

Level IV, Benchmark 5. Knows examples of advanced and emerging technologies (e.g., virtual environment, personal digital assistants, voice recognition software) and how they could impact society

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