King Arthur Project Guidelines

As we have learned about the legend of King Arthur, there are many common symbols and themes that can be taken from the stories and applied to life in the world today. While the story of King Arthur is fictional, it has provided the world with ideals about conduct for centuries.

Choose a project from the list below. You will work with a partner to create a display that you can use to teach others about this particular King Arthur story or idea as well as the themes and symbols the story or idea presents and the messages it provides to people in today’s modern world.

Story Based Projects:
• Excalibur
• Arthur’s Last Battle
• Establishment of the Round Table
• How the Holy Grail Came to Camelot
• Sir Gawain and the Green Knight
• Lancelot and Guinevere
• The Lady of the Lake
• A story of my choice (see your teacher for approval)

Idea Based Projects:
• A Knight’s Code of Honor
• 12 Rules of the Knights of the Round Table
• Living in Camelot
• An idea of my choice (see your teacher for approval)

Completing Your Project
1. Get approval from your teacher before beginning.
2. Conduct research to learn as much as you can about the story or Arthurian idea you are presenting in your project.
   • If you are presenting a story, be sure to read the story carefully. Create a story map or some other graphic organizer to keep details about the elements of the story organized. Pay particular attention to the story’s themes and symbols.
   • If you are researching an idea, find out all you can about it. Then answer the questions:
     o How are these ideas still useful to people today?
     o What symbolism do these ideas contain?
3. Decide how you will present your story or idea to others. You will need to create a 3-dimensional project or display that will catch people’s attention. This could be a re-creation of a symbolic item, a diorama of an important scene in a story, a model or map of a significant area, or any other way that you can illustrate your story or idea.
4. Create a written poster board that explains:
   • why you chose this story or idea
   • the symbolism and theme of the story OR the relevancy of this idea in today’s world
   • a knight’s shield that represents the idea or story you presented (be sure you can explain what all the items on the shield represent and why you chose them)
   • what you hope others will learn from your project
   • what you learned from completing the project